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Simulation of Campus Area Network using routing protocols

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ABSTRACT

Campus Area Network is an interconnection of LANs in a limited geographical area serving a corporation, universities, or government agency. A routing protocol is to determine the choice of the best route from source to ultimate destination. IPv4 static and Default route, OSPF, RIP, and EIGRP are used from source to destination to transfer IP packets.

Keywords— IPv4 static and Default route, OSPF, RIP, EIGRP

1. INTRODUCTION

A computer network is a group of computer systems and connected together for the purpose of sharing resources. The types of networks have many kinds. Different networks can use different routing protocols. A router is a network device and the layer three of the OSI reference model. A router works to route IP packets using static or dynamic routing techniques to the destination. Routing is sent IP packets from one network to another network.

Cisco Packet Tracer is a software allows users to simulate the complete network by adding and connecting difference network devices. The configuration of cisco routers and switches use command line interface.

2. ELEVEN TYPES OF NETWORKS

2.1 Personal Area Network (PAN)

This network is the most basic type and smallest network. This is made up of a wireless modem. These are computers, phones, tablets, printers, etc. This type of network is found in one building and small offices.

2.2 Local Area Network (LAN)

This network is the most widely used and simplest type of network in short distance. This type of network is found in one building and between two or three buildings.

2.3 Wireless Local Area Network (WLAN)

This network is made up of wireless network technology (e.g. Wi-Fi). This network is not required relay devices to connect the network on physical cables.

2.4 Campus Area Network (CAN)

This network is seen in universities or small businesses. This is larger than LANs but smaller than WANs or MANs. Users can share resources because they can spread several buildings.

2.5 Metropolitan Area Network (MAN)

This network is seen in a town or city or a large company. This is larger than LANs but smaller than WANs. This network is incorporated elements of both types of networks.

2.6 Wide Area Network (WAN)

This network is connecting all computers together around the world (e.g. Internet). This is across longer physical distances.

2.7 Storage-Area Network (SAN)

This network is a dedicated high-speed network. This network can be accessed as a drive attached to a server in the same fashion.

2.8 System-Area Network (SAN)

This network operates at very high speeds as a single system. In server to server applications, this network provides the highspeed connection.

2.9 Passive Optical Local Area Network (POLAN)

This network uses optical splitters from one strand of single mode into multiple signals to split an optical signal.

2.10 Enterprise Private Network (EPN)

This network is securely connected to share computer resources in its various locations.

2.11 Virtual Private Network (VPN)

This network extends a private network across a public network. This network is allowed remote users to securely access encrypted connection.

3. ROUTING ALGORITHMS

Broadly, three ways in classify routing algorithms. The first way is a global routing algorithm or a decentralized routing algorithm. The second way is a static routing algorithm or a dynamic routing algorithm. The third way is a load-sensitive algorithm or a load-insensitive algorithm.

4. ROUTING PROTOCOLS

A routing protocol specifies router communicate and distributing information. Routing algorithms determine the choice of route. There are many kinds of routing protocols.

Four major classes are the widest use of IP networks:

- (i) *IPv4 Static* and *Default route*.
- (ii) Interior gateway dynamic routing protocols (type 1), linkstate routing protocols, *OSPF*.
- (iii) Interior gateway dynamic routing protocols (type 2), distance-vector routing protocol, *RIPv2, EIGRP*.
- (iv) Exterior gateway dynamic routing protocols, (exchange routing information between Autonomous Systems) *BGP*.

Static routes are very common and do not require overhead and the same amount of processing as dynamic routing protocols.

Open Shortest Path First (OSPF) is a link-state routing protocol developed as a replacement for RIP, the distance vector routing protocol. RIP was an acceptable routing protocol of networking and the Internet Single-area OSPF is used in smaller networks, links are not complex, and paths to individual destinations are easy.

Multi-area OSPF is used to divide a large OSPF network. Many routers in one area create a large link-state database and increase the load on the CPU. Multi-area OSPF requires a hierarchical network design. The main area is called the backbone area (area 0) and all other areas must connect to the backbone area. OSPF version 2 (OSPFv2) is available for IPv4 while OSPF version 3 (OSPFv3) is available for IPv6.

Enhanced Interior Gateway Routing Protocol (EIGRP) is a distance vector routing protocol includes features found in link-state routing protocols. EIGRP is an advanced distance vector routing protocol developed by Cisco Systems. EIGRP is suited for many different topologies and media.

Table 1: Addressing Table

Device	Interface	IP Address	Subnet Mask	Default
				Gateway
R1	G0/0	192.168.1.1	255.255.255.0	N/A
	S0/0/0	192.168.12.1	255.255.255.252	N/A
	(DCE)			
	S0/0/1	192.168.13.1	255.255.255.252	N/A
R2	G0/0	192.168.2.1	255.255.255.0	N/A
	S0/0/0	192.168.12.2	255.255.255.252	N/A
	S0/0/1	192.168.23.1	255.255.255.252	N/A
	(DCE)			
R3	G0/0	192.168.3.1	255.255.255.0	N/A
	S0/0/0	192.168.13.2	255.255.255.252	N/A
	S0/0/1	192.168.33.1	255.255.255.252	N/A
	(DCE)			
R4	G0/0	192.168.4.1	255.255.255.0	N/A
	S0/0/0	192.168.23.2	255.255.255.252	N/A
	S0/0/1	192.168.33.2	255.255.255.252	N/A
	(DCE)			
PC-1	NIC	192.168.1.2	255.255.255.0	192.168.1.1
PC-2	NIC	192.168.1.3	255.255.255.0	192.168.1.1
PC-3	NIC	192.168.2.2	255.255.255.0	192.168.2.1
PC-4	NIC	192.168.2.3	255.255.255.0	192.168.2.1
PC-5	NIC	192.168.3.2	255.255.255.0	192.168.3.1
PC-6	NIC	192.168.3.3	255.255.255.0	192.168.3.1
PC-7	NIC	192.168.4.2	255.255.255.0	192.168.4.1
PC-8	NIC	192.168.4.3	255.255.255.0	192.168.4.1



Fig. 1: Campus area network created using cisco packet tracer

Figure 1 shows that the design of the campus area network. This design includes five parts of configures. There are:

Part 1: Build the network and Configure Basic Device Settings

- Part 2: Configure Static and Default Routes
- Part 3: Configure and Verify OSPF Routing
- Part 4: Configure and Verify RIPv2 Routing
- Part 5: Configure and Verify EIGRP Routing

4.1 Build the Network and Configure Basic Device Settings (Part 1)

Step 1: Cable the network.

- Step 2: Initialize and reload the routers.
- Step 3: Configure basic settings for each router.
 - (i) Disable DNS lookup.
 - (ii) Configure the device name as shown in the topology.
 - (iii) Assign **class** as the privileged EXEC password.
 - (iv) Assign cisco as the console and cisco as VTY passwords.
 - Configure a message of the day (MOTD) banner to (v) warn users that unauthorized access is prohibited.
 - (vi) Configure logging synchronous for the console line.
 - (vii) Configure the IP address listed in the Addressing Table for all interfaces.
 - (viii) Set the clock rate for all DCE serial interfaces at 128000.
 - (ix) Copy the running configuration to the startup configuration.

Router R1 Configuration:

- Router(config)# no ip domain lookup i.
- Router(config)#hostname R1 ii.
- iii. R1(config)#enable password class
- R1(config)#line console 0 iv. R1(config-line)#password cisco R1(config-line)#login R1(config)#exit R1(config)#line vty 0 4 R1(config-line)#password cisco R1(config-line)#login R1(config)#exit
- R1(config)#banner motd #" unauthorized access is v. prohibited"#
- vi. R1(config)#line console 0 R1(config-line)#logging synchronous R1(config-line)#exit
- vii. R1(config)#interface g0/0 R1(config-if)#ip address 192.168.1.1 255.255.255.0 R1(config-if)#no shut R1(config)#exit
 - R1(config)#interface s0/0/0
 - R1(config-if)#ip address 192.168.12.1 255.255.255.252
- viii. R1(config-if)#clock rate 128000 R1(config-if)#no shut R1(config-if)#exit R1(config)#interface s0/0/1 R1(config-if)#ip address 192.168.13.1 255.255.255.252
 - R1(config-if)#no shut R1(config-if)#exit
 - R1(config)#exit
- ix. R1#copy running-config startup-config

Configure basic settings on R2, R3, and R4.

Step 4: Configure PC hosts. Step 5: Test connectivity.

4.2 Configure Static and Default Routes (Part 2) Step 1: Configure recursive static routes on R1.

R1(config)# ip route 192.168.2.0 255.255.255.0 192.168.12.2 R1(config)# ip route 192.168.2.0 255.255.255.0 192.168.23.1 R1(config)# ip route 192.168.3.0 255.255.255.0 192.168.13.2 R1(config)# ip route 192.168.3.0 255.255.255.0 192.168.33.1 R1(config)# ip route 192.168.4.0 255.255.255.0 192.168.23.2 R1(config)# ip route 192.168.4.0 255.255.255.0 192.168.33.2 R1(config)# ip route 192.168.23.0 255.255.255.252 192.168.12.2 R1(config)# ip route 192.168.23.0 255.255.255.252 192.168.33.2 R1(config)# ip route 192.168.33.0 255.255.255.252 192.168.33.2 R1(config)# ip route 192.168.33.0 255.255.255.252 192.168.13.2 R1(config)# ip route 192.168.33.0 255.255.255.252 192.168.23.2

Step 2: Configure directly attached static routes on R2. R2(config)# ip route 192.168.1.0 255.255.255.0 192.168.12.1 R2(config)# ip route 192.168.1.0 255.255.255.0 192.168.13.1 R2(config)# ip route 192.168.3.0 255.255.255.0 192.168.13.2 R2(config)# ip route 192.168.3.0 255.255.255.0 192.168.33.1 R2(config)# ip route 192.168.4.0 255.255.255.0 192.168.23.2 R2(config)# ip route 192.168.4.0 255.255.255.0 192.168.33.2 R2(config)# ip route 192.168.13.0 255.255.255.0 192.168.33.2 R2(config)# ip route 192.168.13.0 255.255.255.252 192.168.12.1 R2(config)# ip route 192.168.13.0 255.255.255.252 192.168.33.1

R2(config)# ip route 192.168.33.0 255.255.255.252 192.168.13.2

R2(config)# ip route 192.168.33.0 255.255.255.252 192.168.23.2

Step 3: Configure directly attached static routes on R3. R3(config)# ip route 192.168.1.0 255.255.255.0 192.168.12.1 R3(config)# ip route 192.168.1.0 255.255.255.0 192.168.13.1 R3(config)# ip route 192.168.2.0 255.255.255.0 192.168.23.1 R3(config)# ip route 192.168.2.0 255.255.255.0 192.168.23.2 R3(config)# ip route 192.168.4.0 255.255.255.0 192.168.23.2 R3(config)# ip route 192.168.12.0 255.255.255.0 192.168.33.2 R3(config)# ip route 192.168.12.0 255.255.255.252 192.168.13.1 R3(config)# ip route 192.168.12.0 255.255.255.252 192.168.23.1 R3(config)# ip route 192.168.23.0 255.255.255.252 192.168.12.2 R3(config)# ip route 192.168.23.0 255.255.255.252 192.168.12.2 R3(config)# ip route 192.168.23.0 255.255.255.252 192.168.33.2

Step 4: Configure a default route on R4. R4(config)# ip route 0.0.0.0 0.0.0.0 192.168.23.1 R4(config)# ip route 0.0.0.0 0.0.0.0 192.168.33.1

Step 5: Verify static route configurations. **Step 6:** Verify Connectivity.

4.3 Configure and Verify OSPF Routing (Part 3) Step1: Configure OSPF **on R1**

R1(config)#router ospf 1

R1(config-router)#network 192.168.1.0 0.0.0.255 area 0 R1(config-router)#network 192.168.12.0 0.0.0.3 area 0 R1(config-router)#network 192.168.13.0 0.0.0.3 area 0 R1(config-router)#exit

Step 2: Configure OSPF on R2

R2(config)#router ospf 1

R2(config-router)#network 192.168.2.0 0.0.255 area 0 R2(config-router)#network 192.168.12.0 0.0.0.3 area 0 R2(config-router)#network 192.168.23.0 0.0.0.3 area 0 R2(config-router)#exit

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Step 3: Configure OSPF on R3

R3(config)#router ospf 1

R3(config-router)#network 192.168.3.0 0.0.0.255 area 0 R3(config-router)#network 192.168.13.0 0.0.0.3 area 0 R3(config-router)#network 192.168.33.0 0.0.0.3 area 0 R3(config-router)#network 192.168.33.0 0.0.0.3 area 0

Step 4: Configure OSPF on R4

R4(config)#router ospf 1

R4(config-router)#network 192.168.4.0 0.0.0.255 area 0 R4(config-router)#network 192.168.23.0 0.0.0.3 area 0 R4(config-router)#network 192.168.33.0 0.0.0.3 area 0 R4(config-router)#exit

Step 5: Verify OSPF neighbors and routing information.Step 6: Verify OSPF protocol setting.Step 7: Verify end-to-end connectivity.

4.4 Configure and Verify RIPv2 Routing (Part 4)

Step 1: Configure RIPv2 **on R1** R1(config)#router rip

R1(config)#version 2 R1(config)#passive-interface g0/0 R1(config-router)#network 192.168.0.0

R1(config-router)#exit

Step 2: Configure RIPv2 **on R2** R2(config)#router rip R2(config)#version 2 R2(config)#passive-interface g0/0 R2(config-router)#network 192.168.0.0 R2(config-router)#exit

Step 3: Configure RIPv2 on R3

R3(config)#router rip R3(config)#version 2 R3(config)#passive-interface g0/0 R3(config-router)#network 192.168.0.0 R3(config-router)#exit

Step 4: Configure RIPv2 on R4

R4(config)#router rip R4(config)#version 2 R4(config)#passive-interface g0/0 R4(config-router)#network 192.168.0.0 R4(config-router)#exit

Step 5: Examine the current state of the network.Step 6: Verify the RIP protocol setting.Step 7: Verify end-to-end connectivity.

4.5 Configure and Verify EIGRP Routing (Part 5)

Step1: Configure EIGRP **on R1** R1(config)#router eigrp 10 R1(config-router)#network 192.168.1.0 0.0.0.255 R1(config-router)#network 192.168.12.0 0.0.0.3 R1(config-router)#network 192.168.13.0 0.0.0.3 R1(config-router)#exit

Step 2: Configure EIGRP on R2

R2(config)#router eigrp 10 R2(config-router)#network 192.168.2.0 0.0.0.255 R2(config-router)#network 192.168.12.0 0.0.0.3 R2(config-router)#network 192.168.23.0 0.0.0.3 R2(config-router)#exit

Step 3: Configure EIGRP on R3

R3(config)#router eigrp 10 R3(config-router)#network 192.168.3.0 0.0.0.255 R3(config-router)#network 192.168.13.0 0.0.0.3

R3(config-router)#network 192.168.33.0 0.0.0.3 R3(config-router)#exit

Step 4: Configure EIGRP **on R4** R4(config)#router eigrp 10 R4(config-router)#network 192.168.4.0 0.0.0.255 R4(config-router)#network 192.168.23.0 0.0.0.3 R4(config-router)#network 192.168.33.0 0.0.0.3 R4(config-router)#exit

Step 5: Verify EIGRP neighbors and routing information.Step 6: Verify EIGRP protocol setting.Step 7: Verify end-to-end connectivity.



Fig. 2: Ping test from PC-1 to PC-2

Figure 2 shows that test connectivity to ping the IP address of PC-2 from PC-1.



Fig. 3: Ping test from PC-1 to PC-3 and PC-4

Figure 3 shows that test connectivity to ping the IP addresses of PC-3 and PC-4 from PC-1.



Fig. 4: Ping test from PC-1 to PC-5 and PC-6 © 2018, <u>www.IJARND.com</u> All Rights Reserved

Figure 4 shows that test connectivity to ping the IP addresses of PC-5 and PC-6 from PC-1.

	Desktop	Attributes	Software/Servic	ies	
Command Promp	ot				×
Minimum =	8ms, Max:	imum = 12m	s, Average = 1	Oms	
C:\≻ping 192.	168.4.2				
Pinging 192.1	68.4.2 wi	th 32 bytes	s of data:		
Request timed Reply from 19 Reply from 19 Reply from 19	out. 2.168.4.2 2.168.4.2 2.168.4.2	bytes=32 bytes=32 bytes=32	time=12ms TTI time=14ms TTI time=13ms TTI)=125)=125)=125	
Ping statisti Packets: Approximate r Minimum =	cs for 19 Sent = 4, ound trip 12ms, Max	2.168.4.2: Received = times in s cimum = 14s	= 3, Lost = 1 milli-seconds: ms, Average =	(25% loss), 13ms	
C:\>ping 192.	168.4.3				
Pinging 192.1	68.4.3 wit	th 32 byte:	s of data:		
Request timed Reply from 19 Boply from 19	out. 2.168.4.3 2.168.4.3 2.168.4.3	bytes=32 bytes=32 bytes=32	time=12ms TTI time=12ms TTI time=12ms TTI)=125)=125)=125	
Reply from 19					

Fig. 5: Ping test from PC-1 to PC-7 and PC-8

Figure 5 shows that test connectivity to ping the IP addresses of PC-7 and PC-8 from PC-1.

	IOS Command Line Interface
кт	ISNOW 15 FOU
R1‡	show ip route
Coc	les: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
	D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
	NI - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
	EI = OSPF external type 1, $E2 = OSPF$ external type 2, $E = EGP$
	1 - 15-15, b1 - 15-15 level-1, b2 - 15-15 level-2, 14 - 15-15 inter area
	 Canadade default, 0 - per-user static folde, 0 - Obk D - periodia deploade static route
Gat	eway of last resort is not set
	192.168.1.0/24 is variably subnetted. 2 subnets. 2 masks
с	192,168,1,0/24 is directly connected. GigabitEthernet0/0
L	192.168.1.1/32 is directly connected. GigabitEthernet0/0
0	192.168.2.0/24 [110/65] via 192.168.12.2, 01:58:03, Serial0/0/0
0	192.168.3.0/24 [110/65] via 192.168.13.2, 01:58:03, Serial0/0/1
0	192.168.4.0/24 [110/129] via 192.168.12.2, 01:58:03, Serial0/0/0
	[110/129] via 192.168.13.2, 01:58:03, Serial0/0/1
	192.168.12.0/24 is variably subnetted, 2 subnets, 2 masks
С	192.168.12.0/30 is directly connected, Serial0/0/0
L	192.168.12.1/32 is directly connected, Serial0/0/0
_	192.168.13.0/24 is variably subnetted, 2 subnets, 2 masks
C	192.168.13.0/30 is directly connected, Serial0/0/1
	MOIE
	Conv
	LODY PASIE

Fig.6: IP route for R1

Figure 6 shows that R1 displays its own subnet and directly connected.

	IOS Command Line Interface
R2# Cod	<pre>show ip route es: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS</pre>
int	er area
	 - candidate derault, 0 - per-user static route, 6 - ODR P - periodic downloaded static route
Gat	eway of last resort is not set
0	192.168.1.0/24 [110/65] via 192.168.12.1, 02:00:31, Serial0/0/0 192.168.2.0/24 is variably subnetted, 2 subnets, 2 masks
С	192.168.2.0/24 is directly connected, GigabitEthernet0/0
L	192.168.2.1/32 is directly connected, GigabitEthernet0/0
0	192.168.3.0/24 [110/129] via 192.168.23.2, 02:00:21, Serial0/0/1 [110/129] via 192.168.12.1, 02:00:21, Serial0/0/0
0	192.168.4.0/24 [110/65] via 192.168.23.2, 02:00:31, Serial0/0/1
_	192.168.12.0/24 is variably subnetted, 2 subnets, 2 masks
с •	192.168.12.0/30 is directly connected, Serial0/0/0
1	192.169.12.2/32 is alrectly connected, Serial0/0/0
	192 168 13 0/30 1110/1281 vis 192 168 12 1 02-00-31 Seria10/0/0
0	More
°	

Fig. 7: IP route for R2

Figure 7 shows that R2 displays its own subnet and directly connected.

Physic	al Config CLI Attributes
	IOS Command Line Interface
K3±1	and ib ron
R3‡:	show ip route
Code	<pre>es: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP D - EIGEP, EX - EIGEP external, 0 - OSFF, IA - OSFF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 - OSPF external type 1, 52 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area * - candidate default, U - per-user static route, o - ODR P - periodic downloaded static route</pre>
Gate	eway of last resort is not set
0	192.168.1.0/24 [110/65] via 192.168.13.1. 02:05:20. Serial0/0/0
0	192.168.2.0/24 [110/129] via 192.168.13.1, 02:05:20, Serial0/0/0
	[110/129] via 192.168.33.2, 02:05:20, Serial0/0/1
	192.168.3.0/24 is variably subnetted, 2 subnets, 2 masks
С	192.168.3.0/24 is directly connected, GigabitEthernet0/0
L	192.168.3.1/32 is directly connected, GigabitEthernet0/0
•	192.168.4.0/24 [110/65] via 192.168.33.2, 02:05:20, Serial0/0/1
	192.168.12.0/30 is subnetted, 1 subnets
•	192.168.12.0/30 [110/128] via 192.168.13.1, 02:05:20, Serial0/0/0
	192.168.13.0/24 is variably subnetted, 2 subnets, 2 masks
С	192.168.13.0/30 is directly connected, Serial0/0/0
L	192.168.13.2/32 is directly connected, Serial0/0/0
1	More
	Copy Paste

Fig. 8: IP route for R3

Figure 8 shows that R3 displays its own subnet and directly connected.

	IOS Command Line Interface
R42	snow ip rou
R4#	show ip route
Cod	les: L - local, C - connected, S - static, K - KIP, M - mobile, B - BGP
	D = EIGRP, EA = EIGRP external, O = OSPF, IA = OSPF inter area
	NI = OSPF NSSA external type 1, N2 = OSPF NSSA external type 2 F1 = OSPF outputs type 1, F2 = OSPF outputs type 2, F = FCD
	1 = 10 - 10 for the sector of the sector
	* - candidate default II - per-user static route o - ODR
	P - periodic downloaded static route
Gat	eway of last resort is not set
0	192.168.1.0/24 [110/129] via 192.168.23.1, 02:07:28, Serial0/0/0
	[110/129] via 192.168.33.1, 02:07:28, Serial0/0/1
0	192.168.2.0/24 [110/65] via 192.168.23.1, 02:07:28, Serial0/0/0
0	192.168.3.0/24 [110/65] via 192.168.33.1, 02:07:28, Serial0/0/1
	192.168.4.0/24 is variably subnetted, 2 subnets, 2 masks
C	192.168.4.0/24 is directly connected, GigabitEthernet0/0
L	192.168.4.1/32 is directly connected, GigabitEthernet0/0
	192.168.12.0/30 is subnetted, 1 subnets
0	192.168.12.0/30 [110/128] Via 192.168.23.1, 02:07:28, Serial0/0/0
~	132.100.13.0/30 18 Subnetted, 1 Subnets
×	192.100.20.0/30 [110/120] Via 192.100.33.1, 02.0/.20, 3611410/0/1
	More
	Conv Paste
	Copy Fase

Fig. 9: IP route for R4

Figure 9 shows that R4 displays its own subnet and directly connected.

5. CONCLUSION

Static and Default route and Interior gateway dynamic routing protocols (OSPF, RIP, and EIGRP) are provided between campus area networks for communication. OSPF is a classless routing protocol. OSPF, RIPv2, EIGRP can each be configured to authenticate their routing information.

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7. REFERENCES

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